

# SAURABHKUMAR PARMAR

## Creative Developer

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### Professional Summary:

Over a 8+ years of extensive experience in Programming, Development, Analysis and Creative designing I have worked on wide span of state-of-the-art Immersive Technology, IOT based gadget, mobile platform, and web development. Extensively worked with all the Phases of Software Development Life Cycle (SDLC). Familiar with Agile Methodologies, Waterfall Methodologies, MVVM Design Pattern and MVC Design Patterns.

### Skills:

- Programming Languages: Java, C#, HTML5, CSS3, JavaScript, jQuery, Three.js, Node.js, Python, P5.js, Shell Script
- Software/tools: Unreal Engine, Unity, Android Studio, Microsoft Visual Studio, Eclipse, Processing.org, Openframeworks, Net beans, Microsoft Visual Studio Code, Adobe Suite, Affinity Photo, Affinity Designer, Microsoft Office
- Framework: Flutter, Bootstrap, Apache Cordova, Appery.io
- Methodology: Waterfall Methodology, Agile Methodology
- Web Service Specification: XML, REST/JSON
- Database: Firebase Cloud Database, MySQL
- Version Control: GitHub, Bitbucket
- Languages: English, Hindi, Gujarati

### Experience:

#### IT souls – Vadodara, Gujarat, India Creative Developer

May 2017 to August 2024

- Design and developed for native platform using Android studio as well as hybrid mobile application using flutter, Apache Cordova where used modern coding patterns.
- Exploring and integrating state of the art technologies using Unity and devices along with it
- Collaborate with other developers, artists, and designers to create a cohesive game experience
- Experienced Application Developer with launched products for mobile platforms.
- Design UI/UX of websites for several clientele which includes Hotel ERP system design and development, food, and finance related web development.
- Responsible for designing and development from vision to end product.
- Responsible for development of Creative thinking, idea generation for IOT based projects.
- Worked upon several projects required to improve designs and aesthetically pleasing elements added in the game using Design tools and modelling.
- Assisted for all testing and production environment and providing fixes as required.
- Responsible for migrating older website to latest trend design
- Used several libraries to make responsive User interface
- Involved in developing for rich graphical user interfaces for both thick and thin clients using HTML5, XAML, Visual Studio, Adobe Suite.
- Extensively used Java and designing language to develop business components and UI.
- Used jQuery to create animations and user interactivity using unobtrusive scripts.

**EXPERIENCIOUS – Vadodara, Gujarat, India**  
**Creative Java Developer**

**July 2015 – Jan 2017**

Worked on various projects using creative technologies used under the hood of Augmented Reality. Here I explored and developed several gadgets, Microsoft Kinect, hybrid application where used web services, worked on cloud database as well as rest API; immersive desktop applications using waterfall model where Java as programming language. Got an opportunity to showcase the installation of all the projects to locals, foreigners, ministers and honorable Prime Minister of India.

- Developed several projects in Vibrant Gujarat 2017 event, such as Gesture tracking using processing, Touch wall with processing and projection mapping, Interactive virtual book using marker-recognition in AR.
- Hybrid mobile application: This was a dynamic application which provide domestic services, task assignment and hiring system featured E-Commerce technology using Apache Cordova plugins and REST API's
- Participated in waterfall methodology for application development. Analysis, design, coding, unit and integration testing of business applications in an object-oriented environment.

**IT souls– Vadodara, Gujarat, India**  
**Java Developer Intern**

**June 2014 – June 2015**

- Developed a website to provide people socialize culturally and to know about upcoming & ongoing events to the users.
- Involved in designed and development of web interface using Java, HTML, CSS, JavaScript, JSP, jQuery, JDBC for administering and managing users.

**Education:**

**Goldsmiths, University of London, UK**  
MSc in Virtual and Augmented Reality

**Sept 2024 – Sept 2025**

**Gujarat Technical University, Gujarat**  
Bachelor of Engineering in Information Technology

**June 2010 – June 2015**

**Achievements:**

- Won the Udacity Nano degree AWS Machine Learning Foundation scholarship
- Won the Interaction Design Foundation (IxDF) Scholarship
- Won the Udacity Nano degree Intel Edge AI Scholarship Foundation scholarship